



1,000 Books Before Kindergarten is a free program that encourages you to read 1,000 books with your child before he or she enters 5-year-old Kindergarten – a goal experts say will help children learn to read for themselves.

1,000 books sounds like a lot, but it's easier to accomplish than you think! If you read only one book at bedtime every night for three years, you will have read 1,095 books! If you read three books a day, you'll read 1,095 books in only one year! Even if you don't reach the 1,000-book mark before your child enters school, you will still have given your child an important advantage: reading together expands children's vocabulary and language skills, and develops essential pre-reading skills. Plus, sharing stories together is fun!

Here are the easy steps for participation:

- 1 Register** at the children's service desk at the Plymouth Public Library.
- 2 Read together.** It's that easy!
- 3 Fill in a circle** on your log sheet for each book that you read.
*** If you read a book more than once, you can record it each time. Books read at library storytime, daycare, or by others to your child also count. Books that you count for the reading log do not need to be library books.
- 4 For every 100 books that you finish,** bring your sheet to the library and
 - Receive a sticker for your child to wear or take home
 - Place a sticker on our display wall in the library
 - Collect your next log sheet
- 5 There are extra rewards along the way —**
 - **After 100 books:** receive a free board book
 - **After 500 books:** receive a free coloring book or sticker book
 - **After 1,000 books:** receive a free picture book

This club has no end date except your child's entrance to 5K, so don't feel rushed— just enjoy this experience! Take every chance that you have to read with your children, tell and talk about stories, say nursery rhymes, and sing songs. When your child begins Kindergarten, they will be ready for school, and you both will have shared many special moments together.

Happy reading!